

Structural Test Input Generation for 3-Address Code Coverage Using Path-Merged Symbolic Execution

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Motivation: Symbolic Execution vs. Path-Merging

- **Symbolic Execution (SE)** is a precise path-sensitive technique that creates a conjunctive constraint for each feasible path.
- **Path-merging (PM-SE)** reduces dynamically explored paths, by representing regions of code as a disjunctive constraint.



Motivation: example

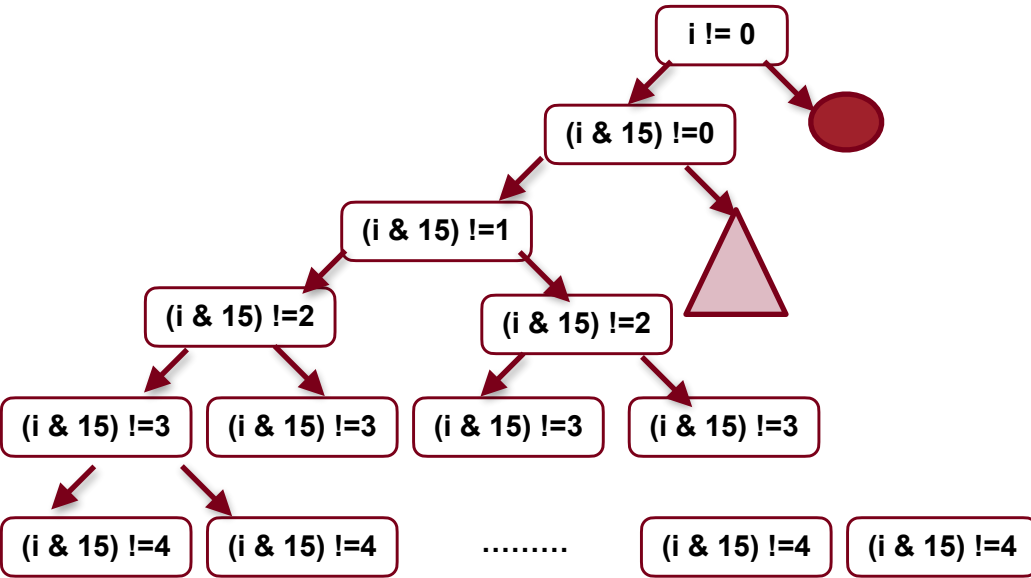
- Counts the number of bit that are set in an integer.
- It checks every rightmost 4 bits.
- It increments the counter, if the first, second, third, or fourth bits are set.

```
1. public int getSetBits(int i) {
2.     int numOfSetBits = 0;
3.     while (i != 0) {
4.         if ((i & 15) != 0)
5.             numOfSetBits += count4Bits(i);
6.         i = (i >>> 4);     }
7.     return numOfSetBits;}

8. public int count4Bits(int i) {
9.     int count = 0;
10.    if ((i & 1) == 1)
11.        count++;
12.    if ((i & 2) == 2)
13.        count++;
14.    if ((i & 4) == 4)
15.        count++;
16.    if ((i & 8) == 8)
17.        count++;
18.    return count; }
```



Motivation: example



```
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3.     while (i != 0) {  
4.         if ((i & 15) != 0)  
5.             numOfSetBits += count4Bits(i);  
6.         i = (i >> 4);     }  
7.     return numOfSetBits;}
```

```
8. public int count4Bits(int i) {  
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14.    if ((i & 4) == 4)  
15.        count++;  
16.    if ((i & 8) == 8)  
17.        count++;  
18.    return count; }
```

Explored paths with SE are exponential in the number of bits.



Motivation: example

$i \neq 0$

```
t1 := i & 15 ∧  
t2 := i & 1 ∧  
count1 := ite(t2 == 1, 1, 0) ∧  
t3 := i & 2 ∧  
count2 := count1 + 1 ∧  
count3 := ite(t3 == 2, count2, count1) ∧  
t4 := i & 4 ∧  
count4 := count3 + 1 ∧  
count5 := ite(t4 == 4, count4, count3) ∧  
t5 := i & 8 ∧  
count6 := count5 + 1 ∧  
count7 := ite(t5 == 8, count6, count5) ∧  
numOfSetBits1 := 0 + count7 ∧  
numOfSetBits2 := ite(t1 == 0, numOfSetBits1, 0)
```

Explored paths with PM-SE is: 9 paths

```
1. public int getSetBits(int i) {  
2.     int numOfSetBits = 0;  
3.     while (i != 0) {  
4.         if ((i & 15) != 0)  
5.             numOfSetBits += count4Bits(i);  
6.         i = (i >>> 4);     }  
7.     return numOfSetBits;}  
  
8. public int count4Bits(int i) {  
9.     int count = 0;  
10.    if ((i & 1) == 1)  
11.        count++;  
12.    if ((i & 2) == 2)  
13.        count++;  
14.    if ((i & 4) == 4)  
15.        count++;  
16.    if ((i & 8) == 8)  
17.        count++;  
18.    return count; }
```



But, what about generating test input suite that is branch adequate?



Branch Coverage

- *Branch coverage* is a type of structural coverage criteria.
- In branch adequate, there are two coverage targets: *Taken (TK)* and *Not Taken (NT)* sides, i.e., *true* and *false* sides.
- An *obligation*, is any target we want to cover, i.e., execute.

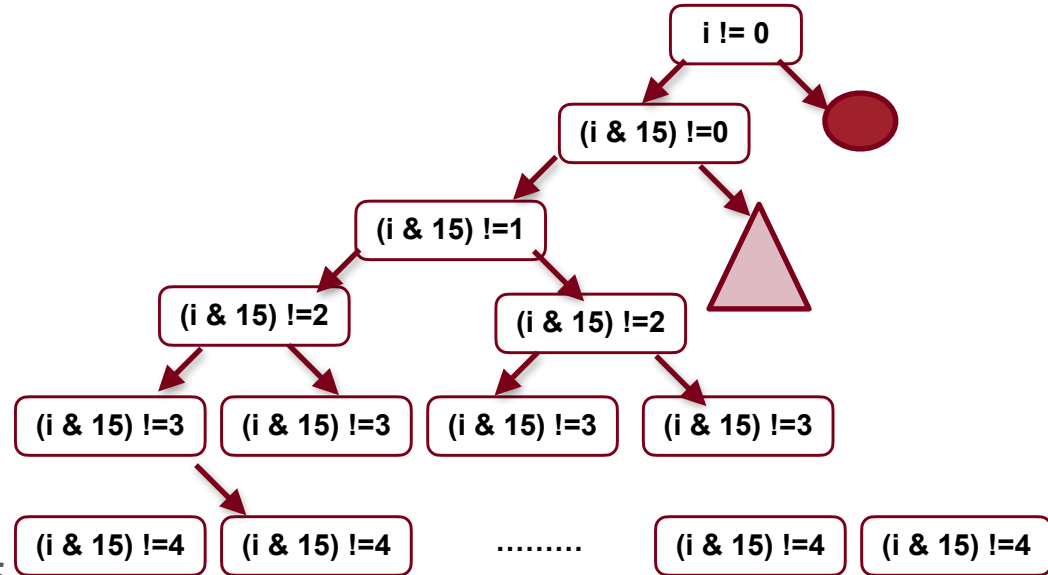
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17.        count++;
18.    return count; }
```



SE Branch Adequate Test-Input Generation

- Test inputs are one of the main applications of SE.
- Path adequate test-input suite is collected at the end of every execution path.
- Branch adequate can be collected when an a side of a branch is executed for the first time.



PM-SE Branch Adequate Test-Input?

`i != 0`

```
t1 := i & 15 ∧  
t2 := i & 1 ∧  
count1 := ite(t2 == 1,1,0) ∧  
t3 := i & 2 ∧  
count2 := count1 + 1 ∧  
count3 := ite(t3 == 2,count2,count1) ∧  
t4 := i & 4 ∧  
count4 := count3 + 1 ∧  
count5 := ite(t4 == 4,count4,count3) ∧  
t5 := i & 8 ∧  
count6 := count5 + 1 ∧  
count7 := ite(t5 == 8,count6,count5) ∧  
numOfSetBits1 := 0 + count7 ∧  
numOfSetBits2 := ite(t1 == 0,numOfSetBits1,0)
```

Problem: summarization has no structure,
or links to the original branch targets

```
1. public int getSetBits(int i) {  
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3.     while (i != 0) {  
4.         if ((i & 15) != 0)  
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16.    if ((i & 8) == 8)  
17.        count++;  
18.    return count; }
```



The goal of this paper

- Generate branch adequate test-inputs suite for PM-SE without compromising its benefits.
- PM-SE's benefits could be compromised if:
 - we make too many solver calls.
 - we make too complex summary that is difficult to solve.



Technique

1. We intercept code regions that PM is about to merge.
2. Annotate summarization in 3 main steps:
 - a. Expanding conditions.
 - b. Marking obligations using *obligation variables*.
 - c. Creating conditional assignments to obligation variables.
3. At the end of an execution path, we collect satisfiable new coverage using obligation variables.



Marking Obligations and Creating GSA

- We augment the PM-SE IR with assignments to obligation variables each obligation.

```
1. t1 := ( i & 15 )
2. if ( ! ( t1 == 0 ) ) {
3.   oblg_10_TK1 := 1
4.   t2 := ( i & 1 )
5.   if ( t2 == 1 ) {
6.     oblg_6_TK1 := 1
7.     count2 := 0 + 1
8.   } else {
9.     oblg_6_NT1 := 1
10.  }
11.
13.....}
14.
```



Marking Obligations and Creating GSA

- These conditions can only be true, if their corresponding branch targets are satisfied.
- We propagate obligation variables conditions using Gated Single Assignment (GSA).

```
1. t1 := ( i & 15 )
2. if ( ! ( t1 == 0 ) ) {
3.     oblg_10_TK1 := 1
4.     t2 := ( i & 1 )
5.     if ( t2 == 1 ) {
6.         oblg_6_TK1 := 1
7.         count2 := 0 + 1
8.     } else {
9.         oblg_6_NT1 := 1
10.    }
11.    oblg_6_TK2 := ite(t2==1, oblg_6_TK1, 0)
12.    oblg_6_NT2 := ite(t2==1, 0, oblg_6_NT1)
13.    ...}
14.
```



Collecting Test-Inputs

- In PM-SE multiple coverage targets can be satisfied at the end of an execution path.
- Thus we repeat until no new coverage targets are found.
- We conjoin the path condition with uncovered branch targets within the execution of the path.
- For those satisfied:
 1. We collect the Input values from the solver model as a test-input for the newly satisfied targets.
 2. We update our covered targets.



Step3: Collect Test-Inputs - Example

PathCondition \wedge

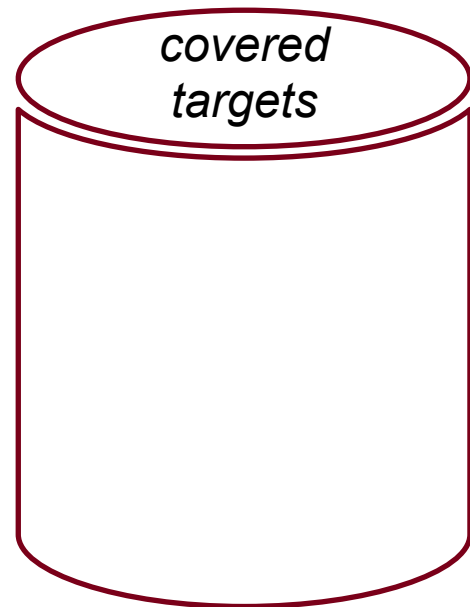
(oblg_4_TK \vee *oblg_4_NT* \vee

oblg_10_TK \vee *oblg_10_NT* \vee

oblg_12_TK \vee *oblg_12_NT* \vee

oblg_14_TK \vee *oblg_14_NT* \vee

oblg_16_TK \vee *oblg_16_NT*)



Step3: Collect Test-Inputs - Example

$PathCondition \wedge$

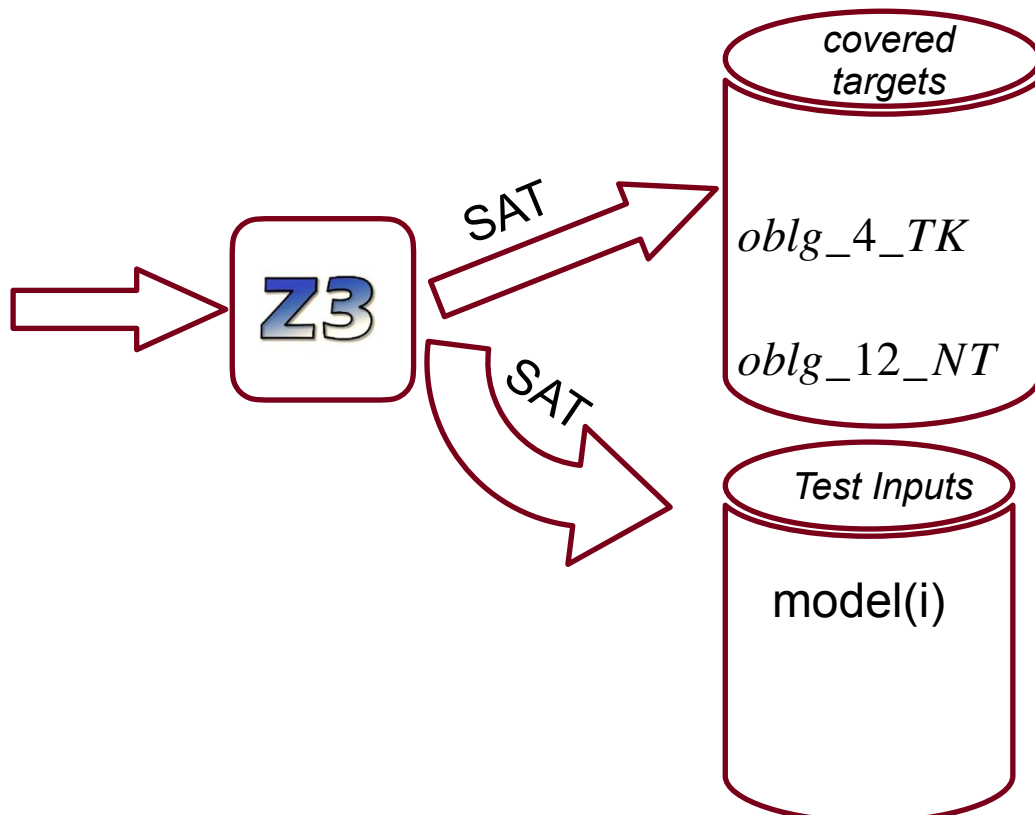
$(oblg_4_TK \vee oblg_4_NT \vee$

$oblg_10_TK \vee oblg_10_NT \vee$

$oblg_12_TK \vee oblg_12_NT \vee$

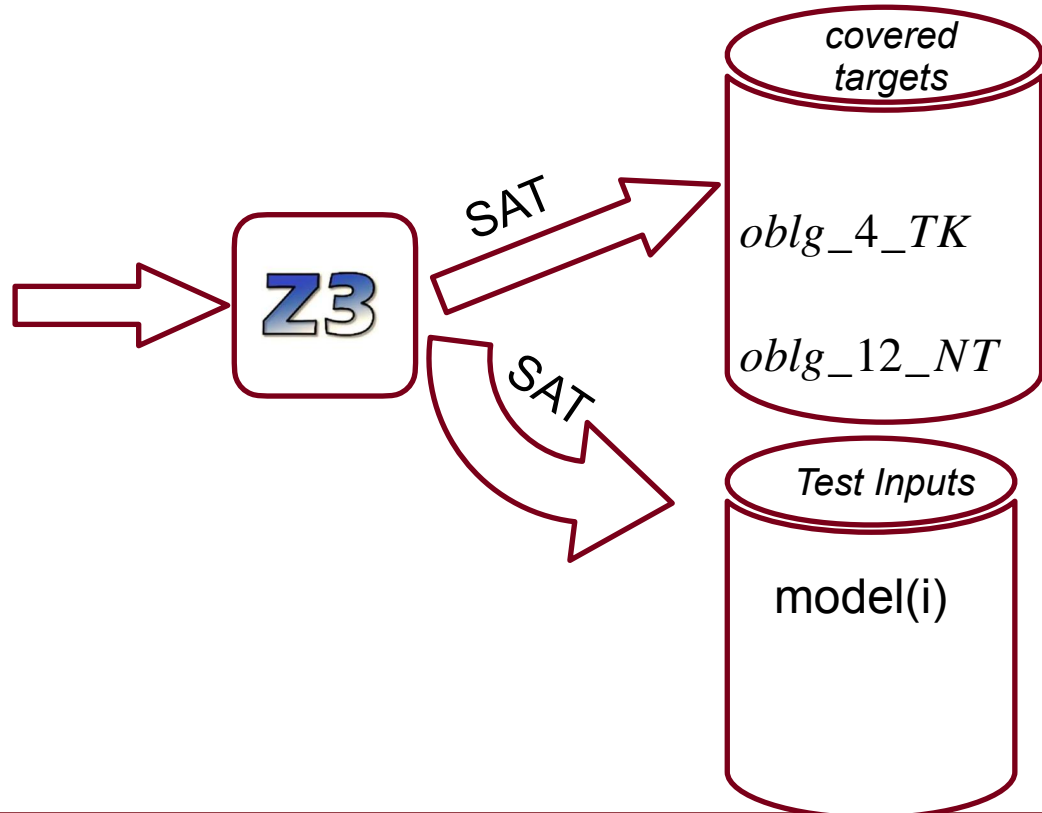
$oblg_14_TK \vee oblg_14_NT \vee$

$oblg_16_TK \vee oblg_16_NT)$



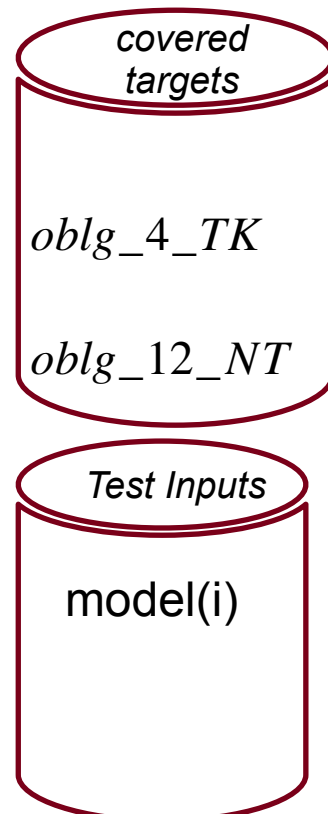
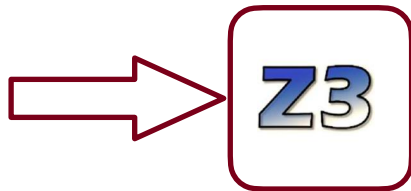
Step3: Collect Test-Inputs - Example

$PathCondition \wedge$
($oblg_4_NT \vee$
 $oblg_10_TK \vee oblg_10_NT \vee$
 $oblg_12_TK \vee$
 $oblg_14_TK \vee oblg_14_NT \vee$
 $oblg_16_TK \vee oblg_16_NT$)



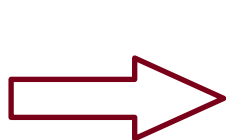
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$PathCondition \wedge$
(
 $oblig_4_{NT} \vee$
 $oblig_{10}_{TK} \vee oblig_{10}_{NT} \vee$
 $oblig_{12}_{TK} \vee$
 $oblig_{14}_{TK} \vee oblig_{14}_{NT} \vee$
 $oblig_{16}_{TK} \vee oblig_{16}_{NT}$)

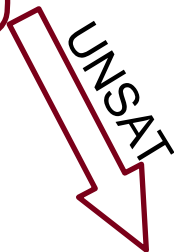


Step3: Collect Test-Inputs - Example

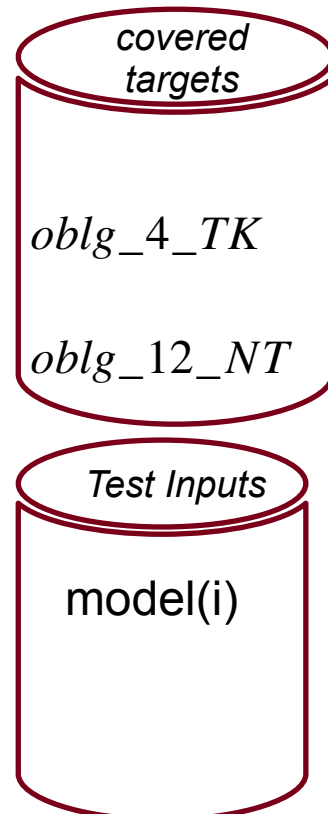
$PathCondition \wedge$
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 $oblig_{12}_{TK} \vee$
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 $oblig_{16}_{TK} \vee oblig_{16}_{NT}$)



Z3



continue
executing
other paths



Evaluation

- Implemented our extension in Java Ranger, and compared it with SPF.
- **RQ1:** Compared to SPF, what is the JR's s run-time overhead for generating branch adequate test inputs?
- **RQ2:** What is the effectiveness of the coverage over time for each technique?
- **RQ3:** Are SE and PM-SE complementary to one another?

Benchmark	SLOC	# classes	#methods
ApacheCLI	3612	18	183
NanoXML	4610	17	129
TCAS	300	1	12
WBS	265	1	3
Schedule	306	4	27
Siena	1256	10	94
PrintTokens	570	4	30
replace	795	1	19



RQ1: Compared to SPF, what is the JR's s run-time overhead for generating branch adequate test inputs?

- We configured each benchmark with the maximum number of symbolic inputs such that all runs terminate in less than an hour.
- We confirmed that they covering the same obligations.



RQ1: Compared to SPF, what is the JR's s run-time overhead for generating branch adequate test inputs?

benchmark	analysis	merges	queries	tests	avg query	time
ApachiCLI	SPF	-	139262	8	0.012	1737.9
	JR	7296	4286	8	0.091	412.2
NanoXML	SPF	-	91554	46	0.014	1391.6
	JR	1602	19060	44	0.021	428
WBS	SPF	-	27646	12	0.012	349.9
	JR	35	7	6	1.276	11.7
TCAS	SPF	-	1256	21	0.012	17.4
	JR	4	17	16	0.761	15.6
Schedule	SPF	-	33612	7	0.012	415.9
	JR	0	33612	7	0.012	427.8
Siena	SPF	-	52780	6	0.012	698.9
	JR	0	52780	6	0.012	703.3
PrintTokens	SPF	-	10616	43	0.013	141.7
	JR	451	9179	43	0.019	186.26
Replace	SPF	-	11304	27	0.011	131.8
	JR	252	35136	36	0.066	2358.7



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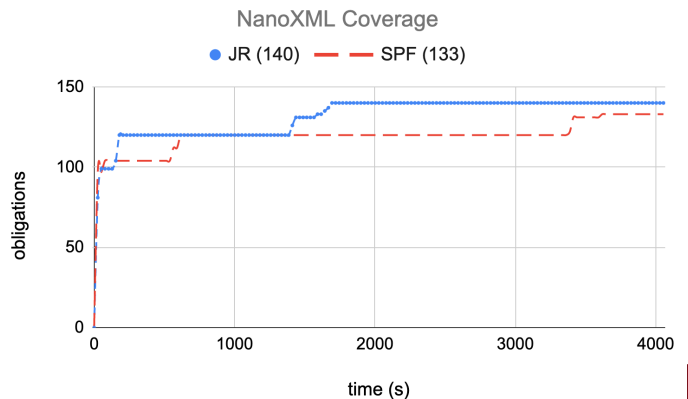
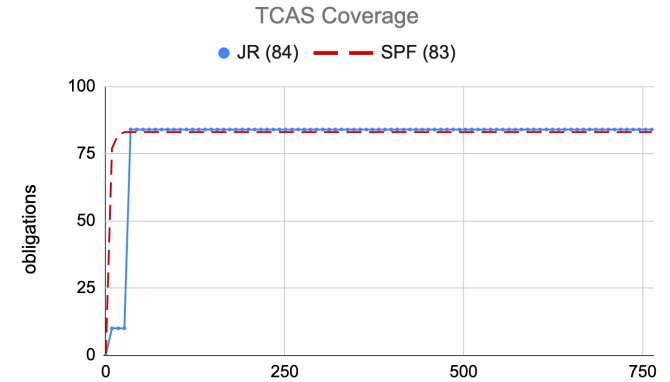
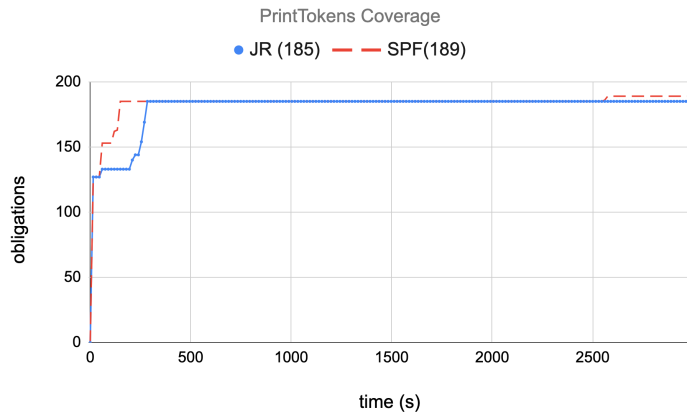
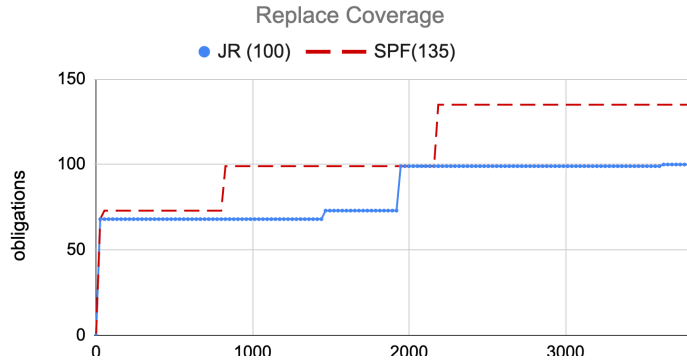


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Replace	SPF	-	11304	27	0.011	131.8
	JR	252	35136	36	0.066	2358.7



RQ2: What is the effectiveness of the coverage over time for each technique?



RQ3: Are SE and PM-SE complementary to one another?

- **Results:**
 - Both SPF and JR can reach complementary obligations.

bench	common	SPF extras	JR extras
ApacheCLI	89	0	0
NanoXML	133	0	7
TCAS	67	0	0
WBS	83	0	1
Schedule	61	0	0
Siena	39	0	0
PrintTokens	185	4	0
replace	99	36	1



RQ3: Are SE and PM-SE complementary to one another?

- **Results:**

- Both SPF and JR can reach complementary obligations.
- Notably, in replace despite the much worst performance (2358.7 ms vs. 131.8 ms), JR found an extra obligation.
- Suggesting JR is a complementary technique for SPF.

bench	common	SPF extras	JR extras
ApacheCLI	89	0	0
NanoXML	133	0	7
TCAS	67	0	0
WBS	83	0	1
Schedule	61	0	0
Siena	39	0	0
PrintTokens	185	4	0
replace	99	36	1



Conclusion

- This paper showed how coverage and test inputs can be generated for path-merged symbolic execution.
- We applied this technique to create test inputs for branch coverage.
- We implemented the technique as an extension to Java Ranger.
- Experiments showed mixed complementary results, indicating the importance of both techniques
- In the future, we plan to investigate and create heuristics that use path merging when it can yield overall better performance.

